

Rules and Regulations

KANSAS NBC HAP DUMONT YOUTH BASEBALL

Rules and Regulations

2016

I. REQUIREMENTS FOR AFFILIATION

1. All Leagues that want to affiliate with Kansas NBC Hap Dumont Baseball must do so on or before June 1.
2. All Affiliated Leagues may add teams on or before June 15
3. All Leagues, to obtain affiliation status, must have a set schedule of games for their teams, and must send this schedule to the State Tournament Administrator, if asked for.

II. DEFINITION OF LEAGUE, PLAYER, SPONSOR, PLAYING RULES

1. A league shall be composed of not less than four (4) teams, with no maximum limit in order to become an affiliated league of Kansas NBC "HAP" DUMONT YOUTH BASEBALL.
2. **PLAYERS** - All players who are **8 - 19 years** of age are eligible for Kansas NBC Hap Dumont Youth Baseball. **Exception: 19 year olds are only eligible if they are a current year high school graduate**

2016 SEASON - AGE CUTOFF DATES

May 1 will be the determining date

If a player was born *on or after the date listed below*, they would be eligible to play in the following age group or older:

- 8 & Under ----- May 1, 2007**
- 9 & Under ----- May 1, 2006**
- 10 & Under ----- May 1, 2005**
- 11 & Under ----- May 1, 2004**
- 12 & Under ----- May 1, 2003**

13 & Under - - - - - May 1, 2002
14 & Under - - - - - May 1, 2001
15 & Under - - - - - May 1, 2000
16 & Under - - - - - May 1, 1999
17 & Under - - - - - May 1, 1998
18 & Under - - - - - May 1, 1997
19 & Under - - - - - May 1, 1996

- Kansas NBC “Hap” Dumont Youth Baseball shall be restricted to AMATEUR PLAYERS only. Players who have received remuneration for play or other compensation are not eligible. A player once declared ineligible can be reinstated only by Kansas NBC Hap Dumont Youth Baseball.
- Games in which an ineligible player has been used shall be declared forfeited.
- Amateur and eligibility status of any Kansas NBC Hap Dumont Youth Baseball player shall be determined in accordance with the prevailing rules of the Kansas State High School Athletic Association
- **SPONSOR** — Kansas NBC Hap Dumont Youth Baseball forbids sponsorship by any organization or individuals whose activities may be regarded as inimical to the welfare of youth and therefore, strongly advises meticulous care in the selection of team sponsors.
- **PLAYING RULES** — All Kansas NBC Hap Dumont Youth Baseball games shall be played according to the Official Baseball Rules 1.00 through 10.22 with the exceptions listed under the **Special Rules and Regulations** section.

III. TEAM INSURANCE

- It is **mandatory** that all affiliated teams have group accident insurance and a minimum of \$1,000,000 of liability coverage

IV. BIRTH DOCUMENTS, ROSTERS

1. **Birth Documents-** Players enrolled on a Kansas NBC "Hap" Dumont Youth Baseball team roster must have the one of the following documents:
 - A Certificate from the State, County or City Bureau of Vital Statistics, Department of Health, Affidavits of Birth, Baptismal Certificates, School Certificates or Drivers License **OR**
 - In the event of the player's birth not being recorded at the time of birth, a CERTIFIED COPY OF THE DELAYED REGISTRATION of birth **OR**
 - Notification of Birth Registration from the State, County or City Bureau of Vital Statistics, Department of Health or other recognized birth-recording agency.
 - No player should be embarrassed as a result of this rule. Should there be any difficulty in complying with this birth certificate requirement, any League President, League Secretary, Parent or Guardian may contact Kansas NBC "Hap" Dumont Youth Baseball regarding an official letter of waiver prior to a player's first regularly scheduled league game. Application for a Kansas NBC "Hap" Dumont Youth Baseball letter of Waiver shall be accompanied by as much documentation as is available.
2. **Team Rosters-** Shall be filed with Kansas NBC Hap Dumont Baseball on or before June 15. Players may be added to a team roster from June 15 until July 1, but those players must already be rostered on a Kansas NBC Hap Dumont team.
3. **Roster Moves-** Only 3 roster moves are allowed between June 15 and July 1. One move is considered the moving of one player either by adding or removing that player from a Kansas NBC team roster. **EXEMPTION:** This rule does not apply to those teams that rostered through **certain Affiliated Kansas NBC Leagues** as they will be required to comply with their League's rules for roster moves; no Kansas NBC roster move will be completed without said League's approval.

V. TEAM COMPOSITION

1. Each team shall consist of not more than seventeen (17) players, one (1) manager and two (2) coaches. (Note: Age 15, 16, 17, 18 and 19 & Under Twenty (20) Players.)

VI. STATE TOURNAMENT DIRECTORS

1. State Tournament Directors supervise and have jurisdiction over Kansas NBC Hap Dumont Youth Baseball State Tournaments.
2. State Tournament Directors are required to follow all rules and regulations set down by the Kansas NBC Hap Dumont Baseball Board of Directors.
3. State Tournament entry fees are set by the Kansas NBC Hap Dumont Board of Directors; State Tournament Directors set team gate/admission fees, schedule games dates and times, and, with information from the Kansas NBC State Tournament Administrator, seed and bracket the State Tournament; with final approval from the Kansas NBC State Tournament Administrator
4. All State Tournament Directors are required to follow the playing format set by the Kansas NBC Hap Dumont Board of Directors

VII. AFFILIATED LEAGUE PROTESTS AND RULE INTERPRETATION

1. Affiliated Leagues may formulate rules and regulations as they see fit to better conduct their league operations
2. Kansas NBC Hap Dumont Baseball will not involved itself in any disputes or protests resulting from league rules
3. All Affiliated League rules are not in effect at any Kansas NBC sanctioned tournament

TOURNAMENT SPECIAL RULES AND REGULATIONS

1. **PLAYING FIELD** - Baseball playing field need not have an enclosed fence surrounding the outfield playing area. The baselines for age 8 Under shall be 60 feet and the pitching distance shall be 43 feet. Age 9 and 10 & Under the baselines shall be 65 feet and the pitching distance shall be 46 feet. Age 11 and 12 & Under the baselines shall be 70 feet and the pitching distance shall be 50 feet. Age 13 & Under the baselines shall be 80 feet and the pitching distance shall be 54 feet. Age 14,15,16,17, 18 and 19 & Under the baselines shall be 90 feet and the pitching distance shall be 60 feet, six inches (60' 6").
2. **PLAYERS' BENCHES** — Refer to Official Baseball Rule 1.08 with the following exception: Kansas NBC Hap Dumont Youth Baseball suggests but doesn't require that players benches be enclosed and roofed.
3. **THE BALL** — Refer to Official Baseball Rule 1.09.
4. **BATS** — These are approved for use in Kansas NBC "Hap" Dumont Youth Baseball. The bat for ages 8, 9, 10, 11, 12, 13, and 14 & Under

shall not be more than two and three-fourths inches in diameter at the thickest part. For ages 15, 16, 17, 18 and 19 & Under the bat shall not be more than two and five-eighths inches in diameter at the thickest part, with the unit differential, namely the difference between bat length measured in inches and bat weight measured in ounces, being no more than minus three. Also, for ages 15 - 19, all bats must have the BBCOR stamp on them. For all ages, the bat handle not more than 18 inches from the end, may be covered or treated with any material to improve the grip. No such material shall improve the reaction or distance factor of the bat.

5. **PROTECTIVE HEADGEAR** — Shall be worn at bat and while a base runner during practice and all games. Such headgear must cover the top of the head and have extended ear flaps which cover both ears and properly fit the player wearing it. Penalty: If a player refuses to wear headgear, he shall be removed from the game.etc
6. **PROTECTIVE HEADGEAR, CUP AND SUPPORTER** — This equipment must be worn by the catcher during practice and all games. The protective headgear must cover the top of the head and properly fit the catcher. PENALTY: If the catcher refuses to wear this equipment, he shall be removed from the game.
7. **CATCHER'S MASK AND THROAT PROTECTOR** — Any player warming up a pitcher at home plate shall wear a mask and it is recommended that any player warming up a pitcher at any other location shall wear a mask. The Throat Protector is considered part of the catcher's mask. Penalty: If a player refuses to comply, he shall be removed from the game.
8. **STEEL CLEATS** — Shall not be allowed for the 8, 9, 10, 11 and 12 & Under in NBC "Hap" Dumont Youth Baseball. Penalty: If a player refuses to comply, he shall be removed from the game.
9. **UMPIRE REQUIREMENTS** — Refer to Official Baseball Rule 3.01 with the following exception: Section (d) — The umpire shall be assured by the home club that an adequate supply of regulation balls are immediately available for use if required.
10. **OFFICIAL BASEBALL RULE 8.01** — The pitcher shall take signs from the catcher while standing on the rubber. Note: This applies to age 13, 14, 15, 16, 17, 18 and 19 & Under only. PENALTY: After a warning by the umpire, the pitcher on the next offense, shall be removed from the mound as a pitcher for the remainder of the game.
11. **EXTRA HITTER (EH)** - This rule is optional for 9u - 19u. A team must declare its intent to use this rule before the game starts. A team may bat ten (10) players, but may not revert to a nine (9) player line-up except for

injury, illness or ejection, and only then if no substitutes are available. A manager may play any nine (9) of the ten (10) players, listed in the official line-up, on defense at any time.

12. **DESIGNATED HITTER (DH)** - This rule is optional for **15u - 19u aged teams only**. A team must declare its intent to use this rule before the game starts. A team may bat nine (9) players, with one player batting only for one player in the defensive lineup. The DH rule can **not** be used in conjunction with the EH rule

13. **RE-ENTRY** — Any of the starting players may withdraw from the game and re-enter once, provided such player occupies the same batting position, when he is in the lineup. This includes pitchers and they can return and pitch. The pitcher is also governed by the provisions of Official Baseball Rule 3.05. A substitute who is withdrawn may not reenter.

1. NOTE: If a player re-enters illegally as a pitcher, fielder or runner there is no penalty except that he must be removed from the game immediately when discovered. If he re-enters illegally as a batter, such illegal re-entry is penalized according to Official Baseball Rule 6.07, batting out of order. NOTE: If injury or illness occurs and all eligible substitutes have been used, a previously used substitute player may re-enter.

14. **MALICIOUS CONTACT** ---If in the umpires judgment, a runner may not make malicious contact with a fielder, whether the fielder is in or out of the base path, or whether he has or doesn't have the ball.

1. **PENALTY:** Interference, the ball is dead, the runner is out, and other runners return to the base occupied at the time of the interference. If in the umpire's judgment, the interference prevented a double play, the umpire will award the second out.

15. **COURTESY RUNNER** — A courtesy runner may be used for the pitcher or catcher, but not the same courtesy runner for both in the same inning. The courtesy runner must be a player not presently in the lineup. If no players, not presently in the lineup are available, the courtesy runner shall be the player making the last recorded out

16. **PROTESTING GAMES** — No protest shall ever be permitted on judgment decisions by the umpire.

8 & UNDER MACHINE PITCH TOURNAMENT PLAYING RULES

1. The front edge of the pitching machine shall be the pitchers rubber. One eight foot straight line will be drawn parallel from the pitchers rubber. The player pitcher must stay behind this line until the ball is hit.
2. The plate umpire will call a maximum of five pitches or three swinging strikes to each batter. The batter is out on a dropped third strike.
3. Machine speed settings 3-4-9 (approx 44mph-Ultimate Pitching Machine). The pitching machine speed and elevation will be the same for each team. A coach will also place the ball in the pitching machine.
4. If a batted ball hits the pitching machine, the ball is dead and will be declared a no pitch.
5. A thrown ball hitting the pitching machine is dead and all runners are entitled to the base to which they were advancing.
6. When a defensive player is attempting a dangerous play near the pitching machine, the umpires may call a dead ball.
7. Teams must have nine (9) players to start a game. All players at the start of the game will be placed in the batting order. A player that arrives late will be inserted at the end of the batting order. If a player is injured and can't continue, their spot in the batting order will be skipped each time the player would have come to bat. This will be done without penalty. The injured player can not return to the game.
8. Run Limt/Rule - 5 runs scored in any half inning shall be the same as 3 outs and the 1/2 inning will end. Run Rule per game - if either team is ahead after/during the home half of inning 3 or later by runs of 15 after 3, 10 after 4 or 8 after 5, the leading team will be declared the winner. On an over the fence home run - all runs will count - 6 innings
9. There are no walks and a batter does not get to take first base if hit by a pitched ball.
10. Base runners are not permitted to leave the base until the ball crosses home plate. A base runner leaving the base to soon will be called out.
11. A base runner may steal all bases except home. A Runner on third may advance only on a batted ball.
12. Umpires will call TIME after every play. TIME should be called as soon as play has ceased and runners are not obviously advancing.
13. Ten players will be allowed on defense. Four players will be designated as outfielders and none will be allowed to assume an infield position.
14. Free substitution for defensive players is allowed.
15. The infield fly rule does not apply.
16. No bunting is allowed.
17. The extra hitter (EH) rule does not apply.
18. The re-entry rule does not apply.

TOURNAMENT REGULATIONS

VIII. TEAM COMPOSITION

1. Each tournament team shall consist of not more than seventeen (17) players, one (1) manager and two (2) coaches. (Note: Age 15, 16, 17, 18 and 19 & Under twenty (20) players.)

IX. PLAYER ELIGIBILITY

1. A player listed on a team roster which was filed on or before June 15th, and approved by the Kansas NBC State Tournament Administrator, shall be eligible for the tournament team provided that birth documents are in the custody of the proper tournament authority before the start of competition.
 - o IN NO CASE shall a player be allowed to participate in tournament competition unless said birth document is presented to the tournament officials. No tournament official, State Director shall have authority to waive this requirement.
 - o Due to death, major injury or extenuating circumstances, a tournament team player may be replaced on the roster upon proof of inability of said player to play and with authorization from the Kansas NBC State Tournament Administrator. The player replaced is not eligible for further tournament competition and replacement player must meet all tournament eligibility requirements.
 - o Players are not allowed to be replaced once the team has played their first game of the tournament
 - o To be eligible to compete in tournament play, a player must be listed on only one tournament roster per age division
 - o The last tournament game played shall be forfeited for use of an illegal player.

X. DOCUMENTS

1. The tournament team manager must check in with the tournament officials with the following documents prior to the start of competition:
 - o Birth documents or records as specified by rule IV for each of the tournament team players.
 - These documents will remain in the custody of tournament officials until the team has completed tournament play.
 - o A copy of the team's accident and liability insurance coverage

2. Team manager must sign the copy of their team roster that the Tournament Director has downloaded

XI. TOURNAMENT PLAYING RULES

1. Kansas NBC "Hap" Dumont Youth Baseball tournament rules and regulations are in addition to Official Baseball Rules 1.00 through 10.22 with the exceptions listed under **SPECIAL RULES AND REGULATIONS**.
2. A coin toss will determine the home team of each tournament game.
3. All Kansas NBC "Hap" Dumont State Tournament competition will be decided by at least two games of pool play and the remaining tournament will be played in a single elimination bracket per the following:
4. **8u - 13u**: all 2-0 and 1-1 teams will advance to the Red (Championship) Bracket, all 0-2 teams advance to the Blue (Consolation) Bracket, **exception**; if all teams in a 3 team pool are 1-1, a tie breaker will be used to determine which two teams go to the Red (Championship) Bracket and the one team that goes to the Blue (Consolation) Bracket
5. **14u - 19u**: all teams advance to the Red (Championship) Bracket
6. All State Tournaments with 11 or less entries; all teams advance to the Red (Championship) Bracket.
7. No pitcher, age 9, 10, 11 and 12 & Under, in Tournament play shall not be allowed to pitch in more than six innings in any two consecutive games. Age 13, 14, 15, 16, 17, 18 and 19 & Under seven innings. NOTE: If a pitcher delivers one pitch in an inning, that pitcher will be charged for one inning pitched. A forfeited game that was never started will not be used in establishing a pitchers innings pitched in consecutive games.
8. Kansas NBC Hap Dumont Youth Baseball strongly cautions that extreme care should be used so that an individual player is not over extended, to protect the players arm.
9. Games in which an ineligible pitcher has been used shall be declared forfeited.
10. Trips to the mound by a manager or coach may not exceed one trip per pitcher in any one inning. The second trip shall automatically result in the removal this pitcher returns as a pitcher, he would be considered an improper pitcher and must be removed as a pitcher immediately when discovered.

11. Kansas NBC "Hap" Dumont Youth baseball tournament games shall consist of six innings for age 8, 9, 10, 11, and 12 & Under. Seven innings for age 13, 14, 15, 16, 17, 18 and 19 & Under.
12. In the event a game is called before completion, it shall be completed from the point of discontinuance.
13. **RUN RULE** — A Tournament game will be terminated if one team is ahead and have had equal times at bat or the home-team is leading for age divisions **9u - 19u** when its: 20 runs/2 innings, 15runs/3innings, 10runs/4 innings, 8 runs/5 innings
14. The protest committee shall be composed of three members. The protest committee shall consist of: The Umpire in Chief, the Tournament Director and the Official NBC Representative or their appointed Representative. **NOTE:** The Official NBC Representative shall be Chairman of the Committee. A manager must immediately claim a violation of a rule at which time play will be suspended until the protest committee has made its decision based on information received from the managers and umpires and the committee's observations. The protest committee's decision will be final. No protest will be honored after a game has been completed.
15. A manager, coach or player ejected from a game in progress, will be suspended for the remainder of that game and the subsequent game of that tournament. Note: All ejections will immediately be reported to the NBC Director.
16. No byes shall be allowed in any Kansas NBC Hap Dumont Youth Baseball tournaments after the first round of play.
17. All tournament brackets shall be approved by the Kansas NBC State Tournament Administrator.
18. No tournament team shall play in more than three tournament games per day without permission from the Kansas NBC State Tournament Administrator

XII. JURISDICTION

1. All Kansas NBC State Tournaments shall be under the jurisdiction of the Kansas NBC "Hap" Dumont Youth Baseball Board of Directors, the Kansas NBC State Tournament Administrator and their appointed Tournament Director.